

Virtualization of Wireless LAN Infrastructures

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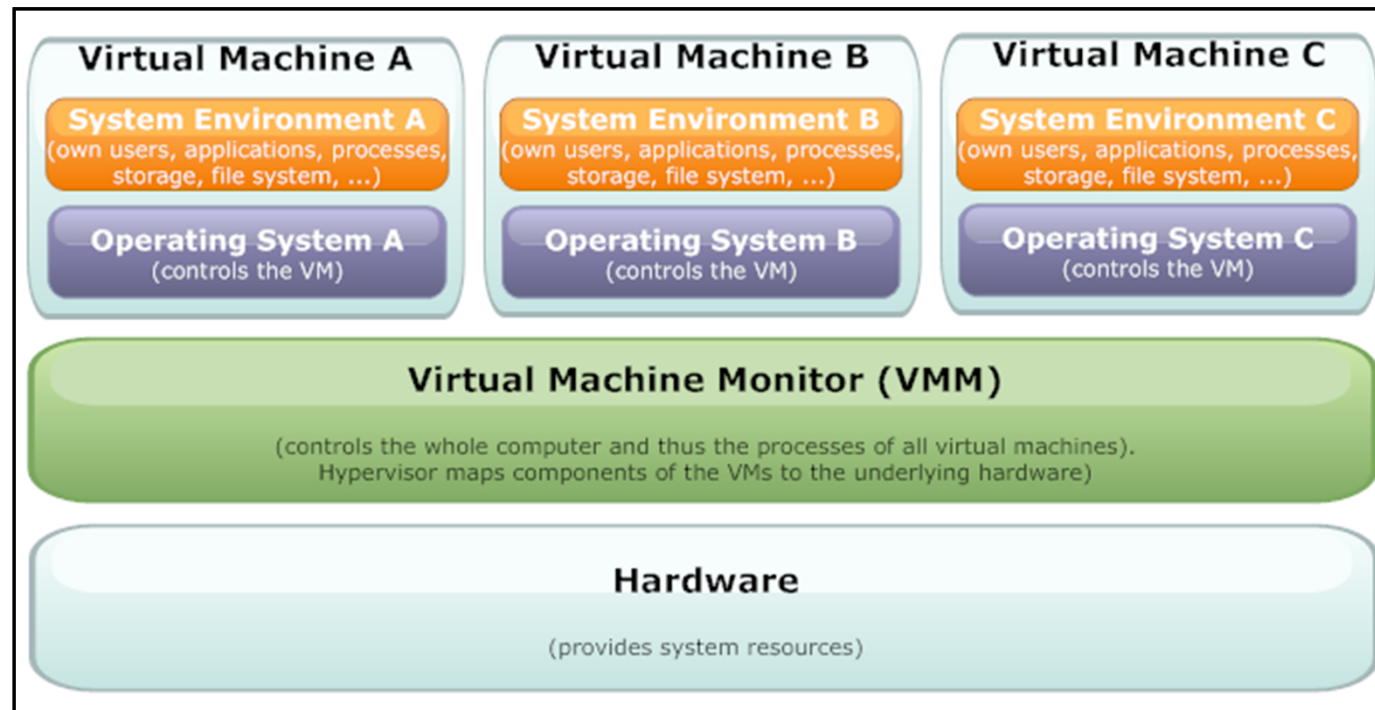
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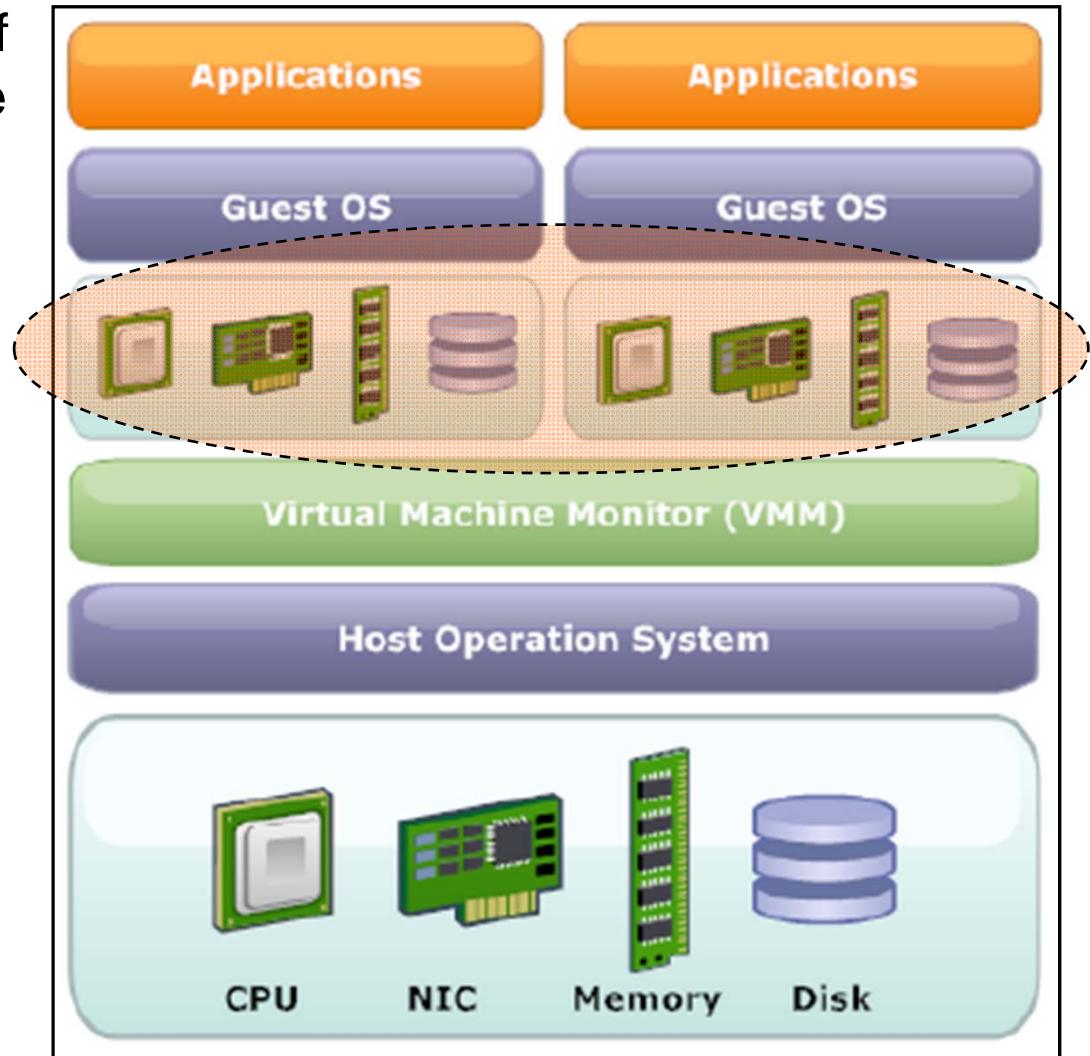
Conventional Virtualization

- ➔ Conventional virtualization techniques enable running multiple OS and multiple applications concurrently on the same physical machine.
- ➔ Each VM has its own OS and application(s) such as the physical machine.
- ➔ The VMs share physical resources such as memory, disk space, and network devices of the host machine.



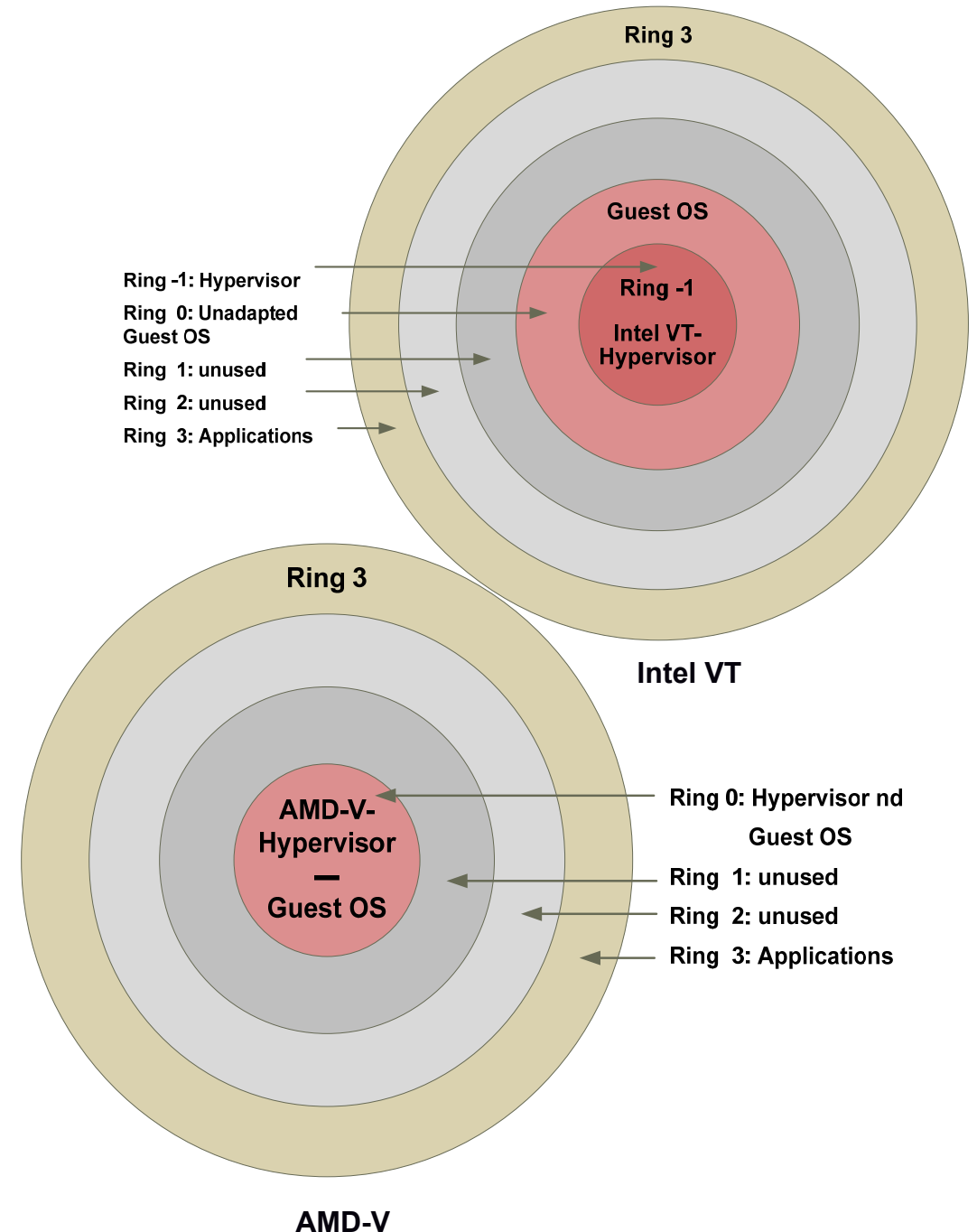
Conventional Virtualization

- ➔ VMs and guest OS run on top of virtual hardware provided by the VMM.
- ➔ Generally, the VMM (Hypervisor) runs on top of the host OS acting as a user space program.



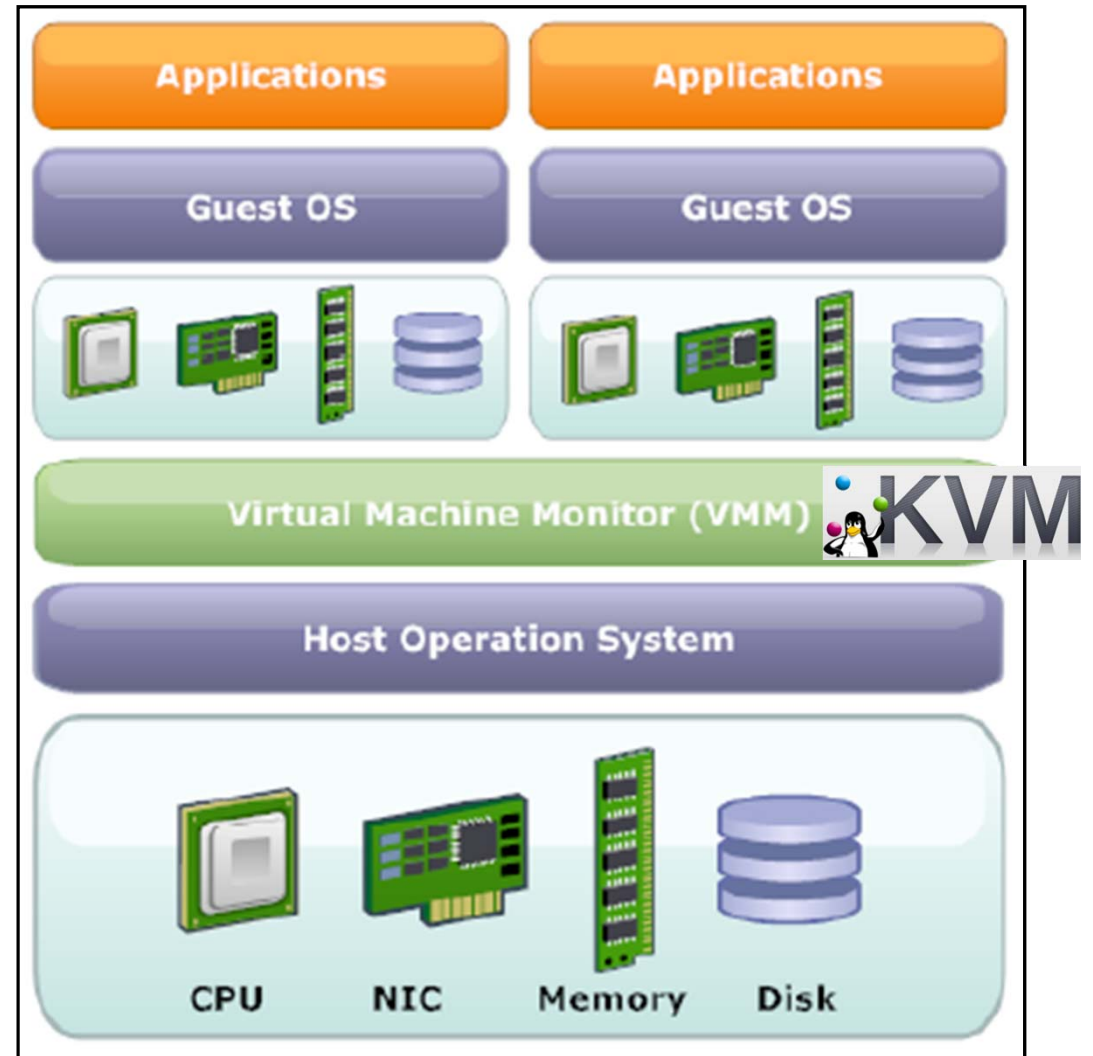
Full (Bare Metal) Virtualization

- ➔ Guest OS
 - ➔ do not have to be operated in unprivileged rings; their kernel can run in ring 0.
 - ➔ do not have to be adapted/modified since they are in their usual environment.
 - ➔ can use the processor directly.
- ➔ The VMM acts passively.



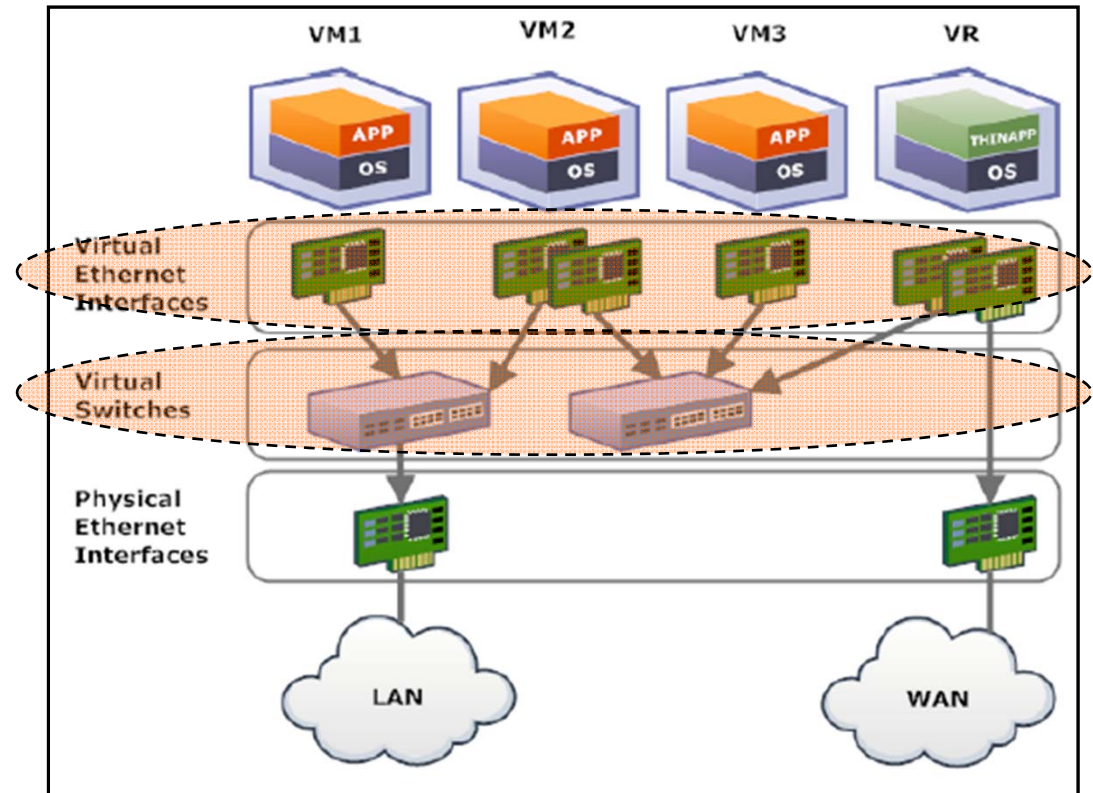
KVM

- KVM (Kernel-based Virtual Machine) is a full (bare metal) virtualization solution which adds VMM capability to Linux OS.
- With KVM multiple VMs can be operated with unmodified OS, since it benefits from CPU hardware virtualization extensions such as Intel VT and AMD-V.



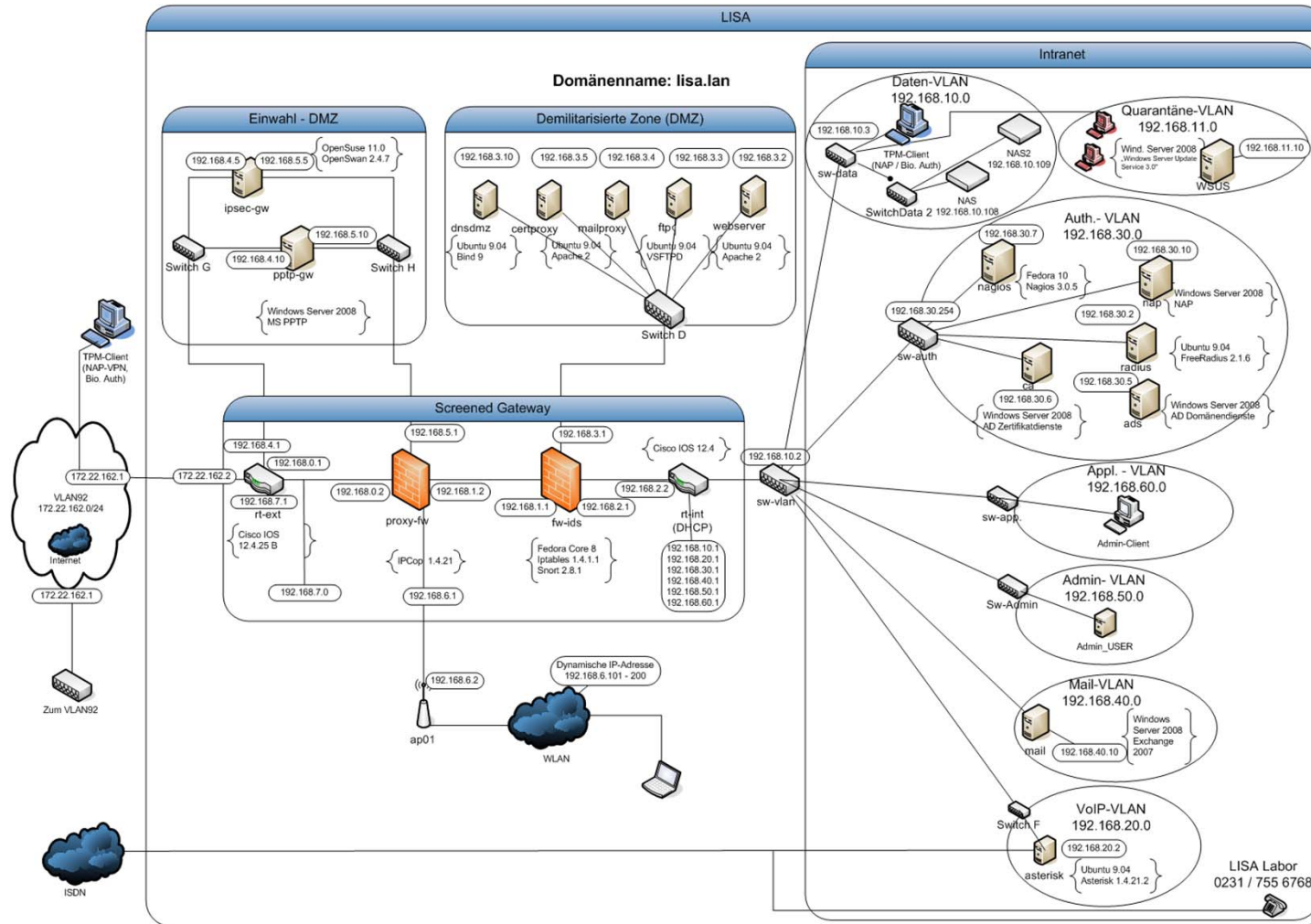
Network Virtualization

- ➔ Network virtualization (ISO OSI Layer 1-3) combines network functionality into a common virtualized environment.
- ➔ Multiple logical networks can operate on the same underlying physical infrastructure.
- ➔ For the time being, network virtualization techniques can realize
 - ➔ virtual Ethernet interfaces,
 - ➔ virtual switches (VDE, OpenvSwitch) and
 - ➔ virtual routers (Vyatta).



Wireless LAN Virtualization

➔ This has been demonstrated in the LISA Laboratory

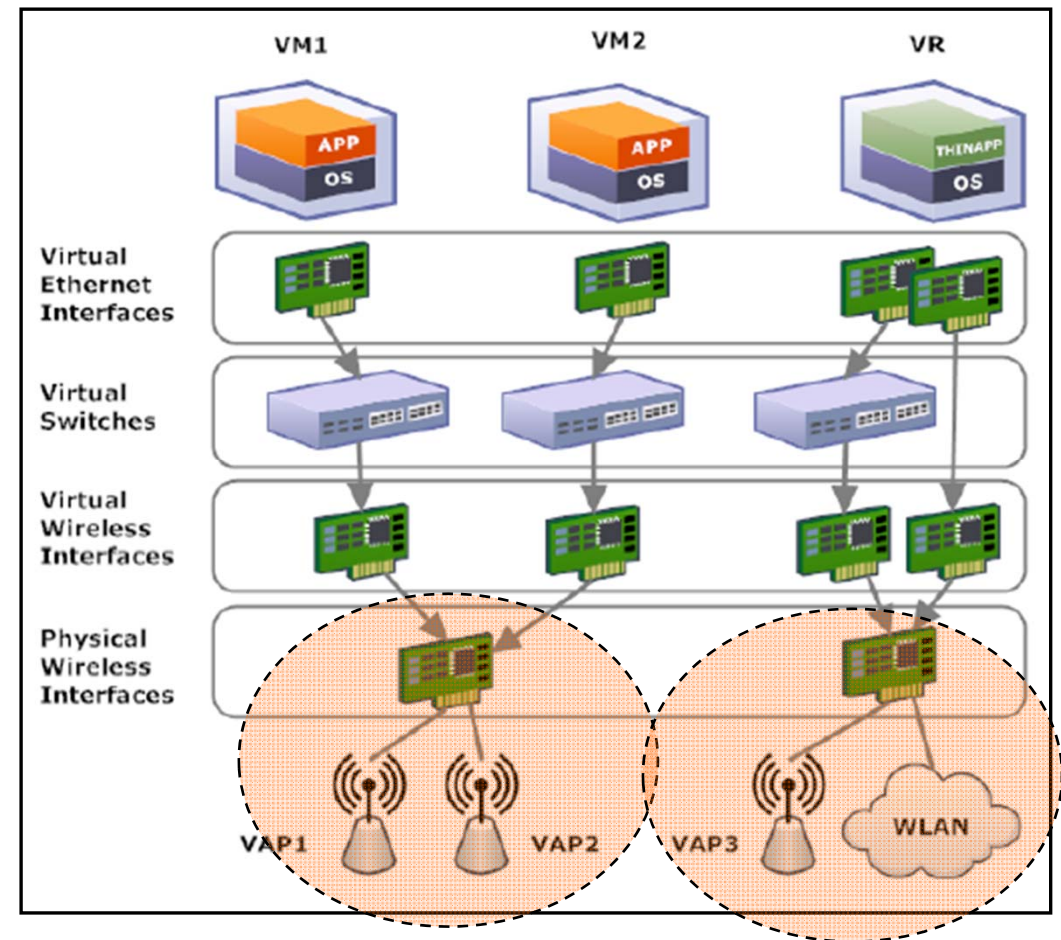


Wireless LAN Virtualization

- ➔ However, virtualization of Wireless LAN is different, since existing virtualization approaches require a separate and dedicated physical wireless LAN network interface for each VM.
- ➔ But, this is possible using open source virtualization. Multiple wireless networks can be deployed through a single physical wireless LAN network interface → each VM can have its own wireless network.
- ➔ This technique is a form of resource virtualization – logical resources are created by partitioning hardware resources into virtual interfaces or ports.

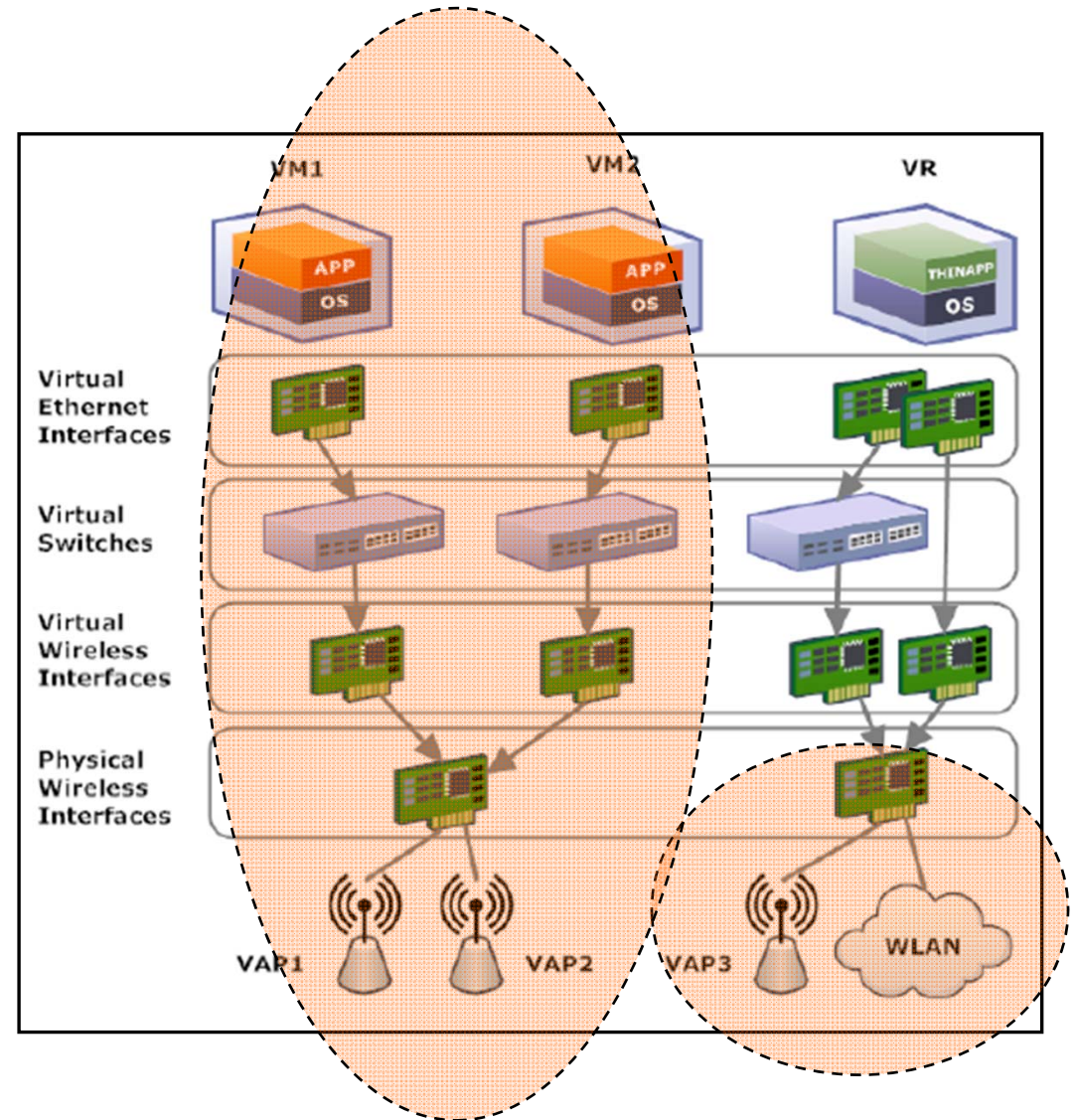
Wireless LAN Virtualization

- ➔ Virtual wireless interfaces operate concurrently without considering the physical nature of the wireless medium and management.
- ➔ A virtual wireless interface can be configured to operate as
 - ➔ access point (AP) or
 - ➔ client station device.
- ➔ Each VM can be assigned to one or even more virtual wireless interfaces.
- ➔ Multiple virtual APs can be configured on top of solely one physical wireless device.



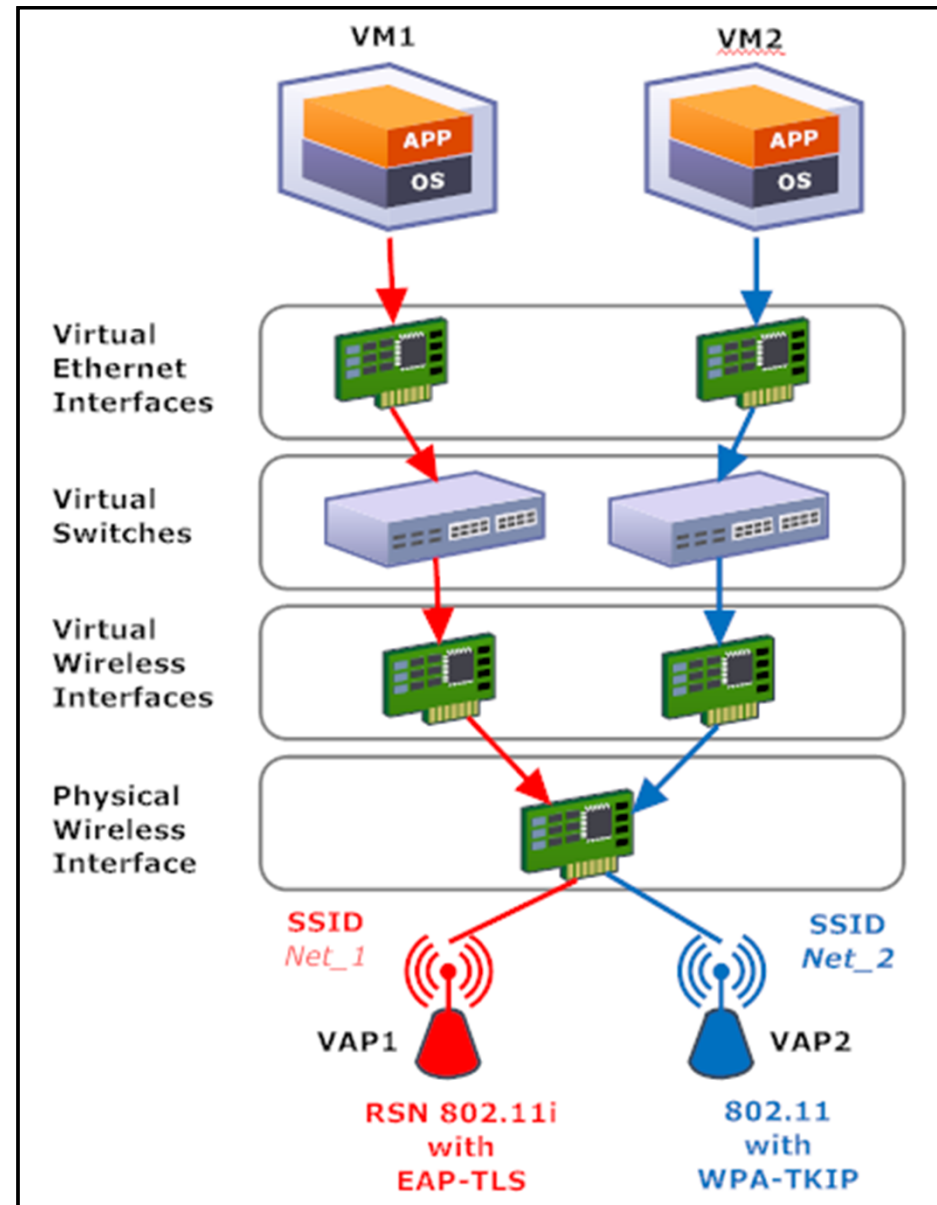
Wireless LAN Virtualization

- ➔ A wireless device can be connected to multiple wireless networks simultaneously; e.g. one virtual interface to an AP, while another virtual interface operates as an AP itself.
- ➔ Concurrent wireless connections can be established sharing the same physical layer of the wireless LAN device.
- ➔ To the layers above (VMs) each virtual AP appears as an independent physical one.



Wireless LAN Virtualization

- ➔ Multiple services (respectively different security policies – authentication, encryption, etc.) can be offered on the same physical infrastructure.
- ➔ Radio resources can be shared and thus virtualized in different ways.
- ➔ The same radio frequency or channel can be used for multiple virtual wireless interfaces, each with its own Service Set Identifier (SSID).



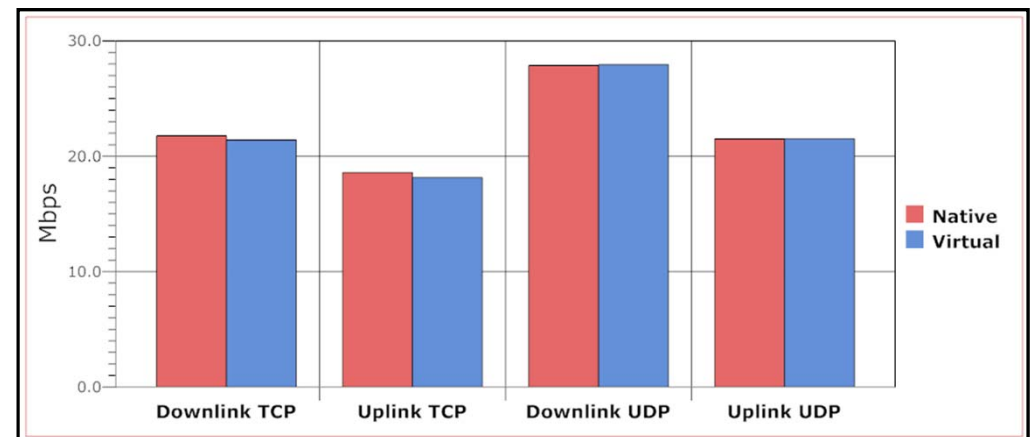
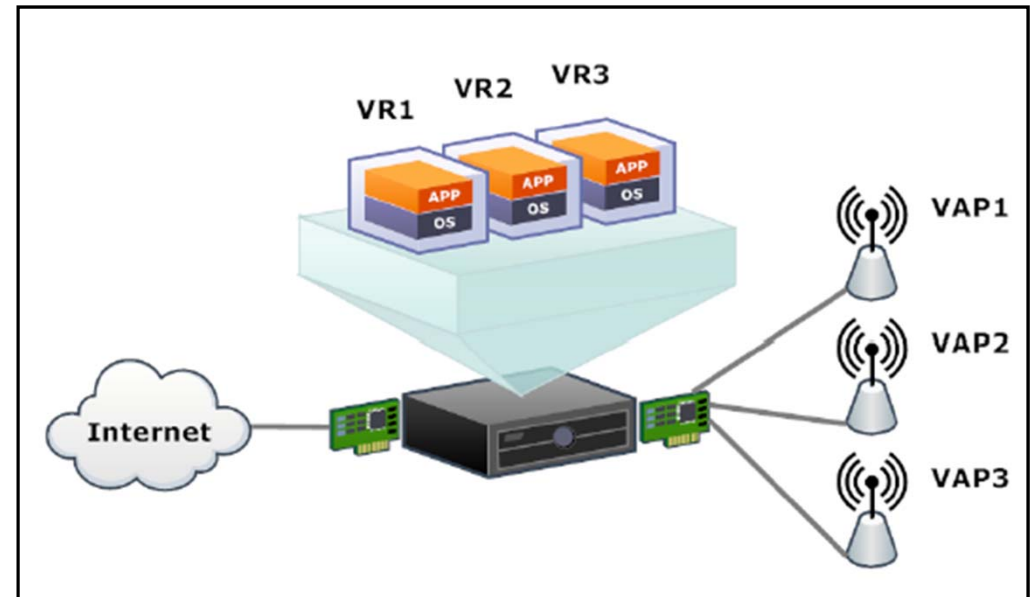
Implementation

- ➔ Used system components:
 - ➔ **Conventional PC** with a wireless card based on the Atheros IEEE 802.11n chipset.
 - ➔ The **Atheros chipset** allows implementing multiple IEEE 802.11 networks on a single physical wireless card with Linux since it includes a wireless driver supporting multiple virtual interface configurations.
 - ➔ **Ubuntu** as host OS
 - ➔ **KVM** for virtualization (VMM/Hypervisor)
 - ➔ **libvirt** as frontend to manage VMs
 - ➔ **iw** (Linux CLI configuration utility) to create virtual wireless interfaces
 - ➔ **hostapd** for implementing a virtual AP
 - ➔ hostapd is an IEEE 802.11 access point, IEEE 802.1X/WPA/WPA2/EAP/RADIUS authenticator, RADIUS client and server, and EAP server.



Implementation

- ➔ For testing purposes, several virtual wireless routers (Vyatta) have been hosted on the PC with a shared Internet connection.
- ➔ In order to validate the impact of virtualization we made some performance measures (TCP/UDP) and compared both worlds (real AP vs. VAP).
- ➔ Our tests focussed two metrics:
 - ➔ throughput and
 - ➔ response time



- ➔ The results showed that our proposed solution achieves performance values comparable to native hardware environments.

Conclusion & Outlook

- ➔ Our approach combined WLAN + conventional virtualization so that WLAN interfaces can be shared among several VMs.
- ➔ We deployed multiple WLANs on a single shared physical infrastructure with different security policies.
- ➔ At the same time, these WLANs could be isolated from each other at a satisfactory performance level comparable to native hardware environments.

- ➔ Virtualization of WLANs has become one of the important issues in network virtualization.
- ➔ It is useful in many scenarios:
 - ➔ hosting multiple wireless networks and services (providers) on a single shared physical infrastructure,
 - ➔ providing wireless services with different authentication/security mechanisms, and
 - ➔ for virtual testbed environments.

Thank you for your attention

Q&A