Virtualization of Wireless LAN Infrastructures

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Conventional Virtualization

- Conventional virtualization techniques enable running multiple OS and multiple applications concurrently on the same physical machine.
- Each VM has its own OS and application(s) such as the physical machine.
- The VMs share physical resources such as memory, disk space, and network devices of the host machine.
Conventional Virtualization

- VMs and guest OS run on top of virtual hardware provided by the VMM.
- Generally, the VMM (Hypervisor) runs on top of the host OS acting as a user space program.
Full (Bare Metal) Virtualization

- **Guest OS**
  - do not have to be operated in unprivileged rings; their kernel can run in ring 0.
  - do not have to be adapted/modified since they are in their usual environment.
  - can use the processor directly.

- The VMM acts passively.
KVM

- KVM (Kernel-based Virtual Machine) is a full (bare metal) virtualization solution which adds VMM capability to Linux OS.
- With KVM multiple VMs can be operated with unmodified OS, since it benefits from CPU hardware virtualization extensions such as Intel VT and AMD-V.
Network Virtualization

- Network virtualization (ISO OSI Layer 1-3) combines network functionality into a common virtualized environment.
- Multiple logical networks can operate on the same underlying physical infrastructure.
- For the time being, network virtualization techniques can realize
  - virtual Ethernet interfaces,
  - virtual switches (VDE, OpenvSwitch) and
  - virtual routers (Vyatta).
Wireless LAN Virtualization

This has been demonstrated in the LISA Laboratory
Wireless LAN Virtualization

However, virtualization of Wireless LAN is different, since existing virtualization approaches require a separate and dedicated physical wireless LAN network interface for each VM.

But, this is possible using open source virtualization. Multiple wireless networks can be deployed through a single physical wireless LAN network interface → each VM can have its own wireless network.

This technique is a form of resource virtualization – logical resources are created by partitioning hardware resources into virtual interfaces or ports.
Wireless LAN Virtualization

- Virtual wireless interfaces operate concurrently without considering the physical nature of the wireless medium and management.
- A virtual wireless interface can be configured to operate as:
  - access point (AP) or
  - client station device.
- Each VM can be assigned to one or even more virtual wireless interfaces.
- Multiple virtual APs can be configured on top of solely one physical wireless device.
Wireless LAN Virtualization

- A wireless device can be connected to multiple wireless networks simultaneously; e.g. one virtual interface to an AP, while another virtual interface operates as an AP itself.
- Concurrent wireless connections can be established sharing the same physical layer of the wireless LAN device.
- To the layers above (VMs) each virtual AP appears as an independent physical one.
Wireless LAN Virtualization

- Multiple services (respectively different security policies – authentication, encryption, etc.) can be offered on the same physical infrastructure.
- Radio resources can be shared and thus virtualized in different ways.
- The same radio frequency or channel can be used for multiple virtual wireless interfaces, each with its own Service Set Identifier (SSID).
Implementation

- Used system components:
  - **Conventional PC** with a wireless card based on the Atheros IEEE 802.11n chipset.
  - The **Atheros chipset** allows implementing multiple IEEE 802.11 networks on a single physical wireless card with Linux since it includes a wireless driver supporting multiple virtual interface configurations.
  - **Ubuntu** as host OS
  - **KVM** for virtualization (VMM/Hypervisor)
  - **libvirt** as frontend to manage VMs
  - **iw** (Linux CLI configuration utility) to create virtual wireless interfaces
  - **hostapd** for implementing a virtual AP
    - hostapd is an IEEE 802.11 access point, IEEE 802.1X/WPA/WPA2/EAP/RADIUS authenticator, RADIUS client and server, and EAP server.
Implementation

- For testing purposes, several virtual wireless routers (Vyatta) have been hosted on the PC with a shared Internet connection.

- In order to validate the impact of virtualization we made some performance measures (TCP/UDP) and compared both worlds (real AP vs. VAP).

- Our tests focussed two metrics: throughput and response time

- The results showed that our proposed solution achieves performance values comparable to native hardware environments.
Conclusion & Outlook

➤ Our approach combined WLAN + conventional virtualization so that WLAN interfaces can be shared among several VMs.
➤ We deployed multiple WLANs on a single shared physical infrastructure with different security policies.
➤ At the same time, these WLANs could be isolated from each other at a satisfactory performance level comparable to native hardware environments.

➤ Virtualization of WLANs has become one of the important issues in network virtualization.
➤ It is useful in many scenarios:
  ➤ hosting multiple wireless networks and services (providers) on a single shared physical infrastructure,
  ➤ providing wireless services with different authentication/security mechanisms, and
  ➤ for virtual testbed environments.
Thank you for your attention

Q&A